



Sandusky County Park District School Program Guide

Scheduling Your Field Trip

Registration Process

We suggest scheduling your field trip at least six weeks in advance. Our most popular months are September, October, April and May. These months typically fill early!

Programs are conducted at Creek Bend Farm: Wilson Nature Center group size is limited to 75 students.

Field trip arrival time is 9:45am with departure at 1:30 pm. This includes a break for lunch.

Select up to three programs. Each program is 60 minutes long.

To schedule a program contact Deb Nofzinger, Program Supervisor at dnofzinger@sanduskycountyparks.com and provide the following information:

- Contact person: includes name, school address, phone number and email address
- Preferred date and a few back up dates
- Grade and number of students
- Program(s) being requested
- Are special arrangements needed?
(i.e. mobility, behavioral, allergies)

There are no fees, unless designated for materials (i.e. apples) for Sandusky County schools or groups. Out-of-county schools or groups should inquire about fees.

If you are interested in a topic and you do not see it, let us know and we will try our best to meet your needs.

All programs align to the grade level indicators of the Ohio Academic Content Standards.

To provide the best learning experience, students will be divided into 3 groups. As a result schools will need to have a MINIMUM of one teacher or adult with EACH group.



Kindergarten

Who's Your Mama K.I.S.2

Develop an understanding on how to identify a mammal, observe their physical traits and how the offspring resemble the parents.

Moon Madness K.ESS.2

What is the Moon made of? Why does it change shape? Why can't I see it all the time? Get the answers to these questions and more through hands on activities.

Nature's Band K.P.S.2

Replicate the many sounds of nature during this interactive program.

Discovery Hike K.I.S.1,2

Hit the trail and discover more about the nature around us by using our senses to classify them.

Now You See Me... K.I.S.2

Learn which creatures want to hide and which ones want to be seen.

First Grade

No Money? No Problem! 1.SS.11, 12, 13

You are a traveler during the 1800s and need supplies. Should you buy food or blankets? Do you have enough money? Can you trade? Find out as we visit a trading post to get goods.

Oh Deer! 1.IS.1, 2

Learn about the white-tailed deer, our state mammal, by looking at pelts and skulls. Then play an interactive group game to gain a better understanding of their habitat and survival.

Creek Makeover: Crayfish Edition 1.IS.1, 2

Take an up-close look at crayfish to discover what they need to survive. Then test your knowledge and work collaboratively to build a crayfish habitat.

Cider Making 1.IS.1, 2

What does an apple tree need to survive? What about a bee? Or a human? Students will discover the answers while pressing their own cider. Classes need to provide their own apples (2 per student).

Habitat Hike 1.IS.1, 2

Take a trail hike in search of habitats large and small. Learn how each habitat fits the needs of the plants and animals that live there.

Home Tweet Home 1.IS.1, 2

Learn about habitats in this classroom program that teaches about birds and how their unique nests meet their needs of shelter and space.



Second Grade

Fossil Fun 2.IS.2

Examine fossils to discover how they were formed, what they can tell us about Ohio's past, and meet some of their modern day relatives.

Windblown 2.ESS.1

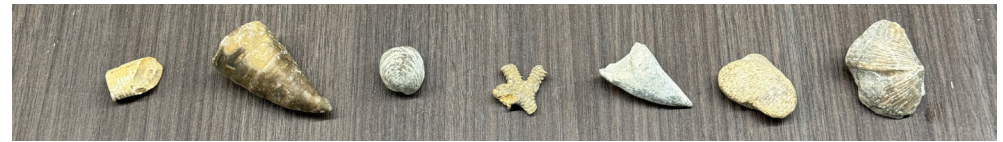
This program will blow you away! Discover the amazing ways plants and animals use wind. After, we will harness the wind by making kites.

Map It 2.SS.5

Students will learn what it takes to make a good map then take their newfound skills out on the trail to create their own.

I Saw the Sign 2.IS.1

Go on a nature hike to look for the many signs that tell us an animal was here. Then discuss how those animals can have an effect in their habitats.



Third Grade

Rock Investigators 3.ESS.1, 2, 3

Conduct hands-on experiments on rock samples to discover how they were formed and use them to piece together Ohio's geologic timeline.

Life Cycles 3.IS.1, 2, 3

Students will take a closer look at the lifecycles of various plants and animals using hands-on exploration and microscopes.

It's a Bee Thing 3.IS.3

Learn about the life cycles of bees and how they function as a community. Learn how they work together as a hive by completing a role-playing game.

Fish Frenzy 3.IS.1, 2, 3

"Go fishing" indoors then use a simple key to identify your catch. Learn about the life cycles, survival, and adaptations of Ohio's diverse fish species.



Fourth

**Island Dilemma
4.LS.1**

Become a wildlife biologist and use your problem-solving skills. Develop a plan for protecting nesting habitat on West Sister Island, a wildlife refuge in Lake Erie

**Ohio's First People
4.SS.3**

Learn how the Native American Indians of Ohio lived prior to European settlement. Students can practice making a fire, grinding corn, and playing indigenous games.

**Tool Time
4.SS.2**

Read early 1900s journal entries from the past residents of Creek Bend Farm. Then work with tools to create your own toy then make your own journal entry.

**Finding Our Way
4.SS.9**

No GPS? We're going old school with a compass! Discover how a compass works and learn how to find your way in this fun outdoor activity!

**Swamp Story
4.ESS.1, 2, 3**

How did the Great Black Swamp get here and where did it go? Discover how glaciers helped to form the swamp as well as Lake Erie. Students will also examine animal furs and discuss how Ohio's wildlife was impacted by settlers.

Fifth Grade

**Creek Explorers
5.LS.1, 2**

Explore Muddy Creek for signs of life. Search for and identify macroinvertebrates and discover how they tell us more about the health of the creek ecosystem. Students will be IN the creek, FEET AND SHOES WILL get wet.

**What's for Lunch?
5.LS.1, 2**

Students will discover how to identify herbivores, carnivores, and omnivores through classroom discovery and hands-on investigation of animal skulls.

**Cosmic Journey
5.ESS.1, 2, 3**

Take a walk through our solar system in this to-scale representation of the sun and planets, then act out the cycles that create days, years, and seasons.

**Friends or Foes Hike?
5.LS.1, 2**

Search the trails at Creek Bend Farm to find examples of mutualism, parasitism, and commensalism.

**A Closer Look :
Creek
5.LS.1, 2**

Zoom in with microscopes to take a closer look at the macroinvertebrates and plants found in Muddy Creek. Discover the roles they fill in their ecosystem.

